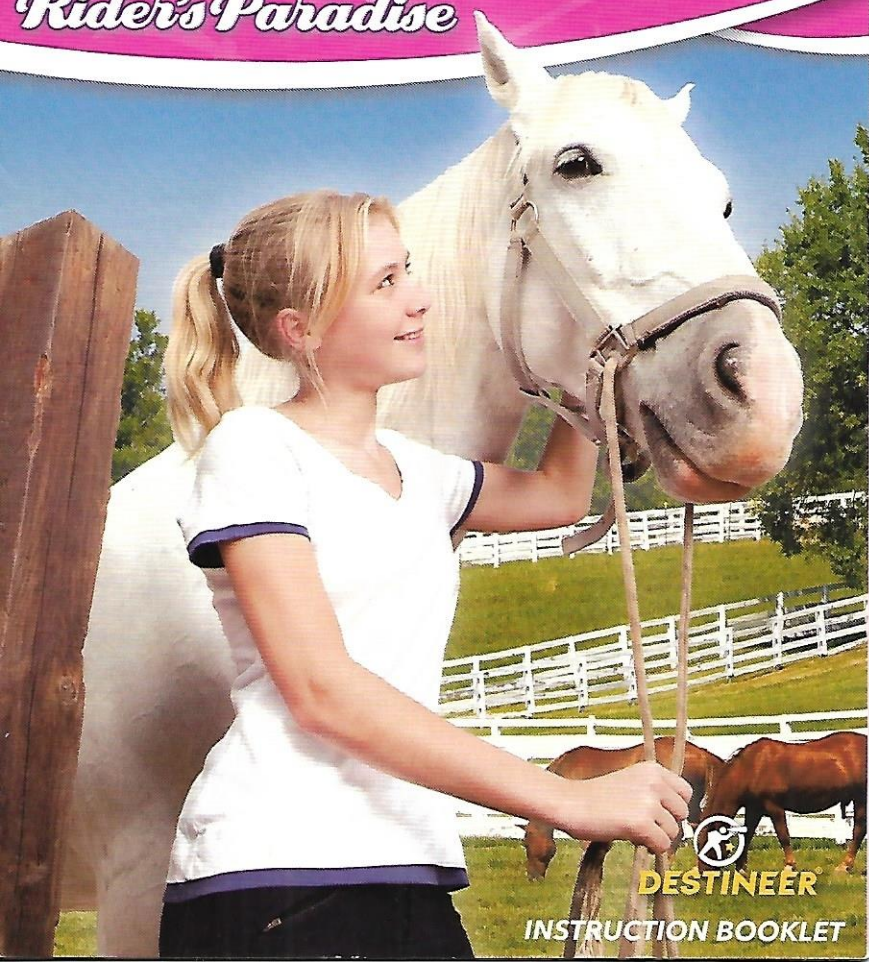


# I love ♥ ♥ Horses ♥

Wii™

*Rider's Paradise*



**DESTINEER**

INSTRUCTION BOOKLET

**PLEASE CAREFULLY READ THE WII™ OPERATIONS MANUAL COMPLETELY BEFORE USING YOUR Wii HARDWARE SYSTEM, GAME DISC OR ACCESSORY. THIS MANUAL CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.**

**IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.**

### **WARNING - Seizures**

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, and this may occur while they are watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch their children play video games. Stop playing and consult a doctor if you or your child has any of the following symptoms:

Convulsions	Eye or muscle twitching	Altered vision
Loss of awareness	Involuntary movements	Disorientation
- To reduce the likelihood of a seizure when playing video games:
  1. Sit or stand as far from the screen as possible.
  2. Play video games on the smallest available television screen.
  3. Do not play if you are tired or need sleep.
  4. Play in a well-lit room.
  5. Take a 10 to 15 minute break every hour.

### **WARNING - Repetitive Motion Injuries and Eyestrain**

Playing video games can make your muscles, joints, skin or eyes hurt. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. Parents should monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists, arms or eyes become tired or sore while playing, or if you feel symptoms such as tingling, numbness, burning or stiffness, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms or other discomfort during or after play, stop playing and see a doctor.

### **CAUTION - Motion Sickness**

Playing video games can cause motion sickness in some players. If you or your child feel dizzy or nauseous when playing video games, stop playing and rest. Do not drive or engage in other demanding activity until you feel better.

### **IMPORTANT LEGAL INFORMATION**

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#### CAUTION: WRIST STRAP USE

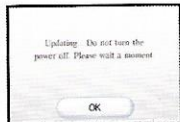
*Please use the wrist strap to help prevent injury to other people or damage to surrounding objects or the Wii Remote in case you accidentally let go of the Wii Remote during game play.*

*Also remember the following:*

- *Make sure all players put on the wrist strap properly when it is their turn.*
- *Do not let go of the Wii Remote during game play.*
- *Dry your hands if they become moist.*
- *Allow adequate room around you during game play and make sure that all areas you might move into are clear of other people and objects.*
- *Stay at least three feet from the television.*
- *Use the Wii Remote Jacket.*

#### SYSTEM MENU UPDATE

*Please note that when first loading the Game Disc into the Wii console, the Wii will check if you have the latest system menu, and if necessary a Wii system update screen will appear. Press OK to proceed.*



*When the system menu is updated, unauthorized hardware and/or software modifications may be detected and unauthorized content may be removed causing the immediate or delayed inoperability of your console. Failure to accept the update may render this game, and future games, unplayable. Please note that Nintendo cannot guarantee that unauthorized software or accessories will continue to function with the Wii console after this or future updates of the Wii system menu.*



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# GETTING STARTED

Welcome to Pine Hollow! Take care of your horse, Toby, so that he'll stay in good shape. Lend a helping hand to those in need, breed young foals, and take pictures of the beautiful landscape. It is time for you to prove you are the best rider in Pine Hollow.

This instruction booklet is your trail map. Keep it handy! It will tell you all you need to know about I Love Horses: Rider's Paradise for your Wii™!

## TO PLAY THE I LOVE HORSES: RIDER'S PARADISE PLEASE FOLLOW THESE STEPS:

1. Insert the I Love Horses: Rider's Paradise Game Disc into the Wii system disc slot.
2. The Wii system will power on automatically if it is not already on. Read the message on the screen and press the A Button.
3. Point to the Disc Channel on the Wii Menu and press the A Button.
4. On the Channel Preview Screen, point to Start and press the A Button.
5. Press the A Button on the Strap Usage Screen after you have finished reading it.
6. On the I Love Horses: Rider's Paradise title screen press the A Button to advance to the Main Menu.

## PROFILE CREATION

The first time you play I Love Horses: Rider's Paradise a user profile will be created automatically. As you play the game your progress will be saved to your user profile. Up to five different user profiles can be created.

### CREATE A PROFILE

To create a user profile, point your Wii Remote™ at an empty user profile slot marked by a Butterfly and then press the A Button. The empty user profile slot will be highlighted. Point your Wii Remote at the New Game icon (found in the lower right corner of the screen) and then press the A Button.





After a user profile has been created it will be depicted by an image of Natalie (the character who represents you during gameplay) wearing the clothes from her arrival at Pine Hollow. As you progress through the game and unlock (and try on) new clothes in the Clubhouse, your user profile image will update accordingly. This is a good way to differentiate between different user profiles.



## RESUMING PLAY

Already have an I Love Horses: Rider's Paradise user profile? Point your Wii Remote at a previously created user profile and then press the A Button. The user profile slot will be highlighted. Choose from two different selections:

**Erase:** Point your Wii Remote at Erase and press the A Button to permanently remove the user profile.

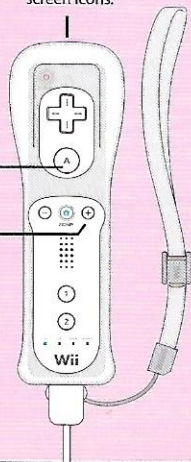
**Load Game:** Point your Wii Remote at Load Game and press the A Button to resume play.

## HOW TO PLAY

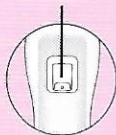
Point the Wii Remote at the screen to highlight menu choices and on-screen icons.

Select highlighted menu choices and on-screen icons.

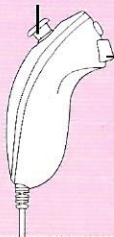
Press the + Button to Pause the game.



While mounted on a horse press the B Button to progress to the next gait (increase the speed at which your horse moves).



Move Natalie around Pine Hollow and steer your horse by moving the Control Stick Up, Down, Left and Right.



While mounted on a horse press the Z Button to return to the previous gait (slow down).

# GAMEPLAY

You play the role of Natalie, a new student at Pine Hollow. A great adventure unfolds as you progress through the game.



## THE ADVENTURE SCREEN

**I Love Horses: Rider's Paradise** features several on-screen Adventure icons as you play the game. To interact with these icons point at them with the Wii Remote and then press the A Button.

**Miniature Map:** A small map illustrating your immediate surroundings appears in the upper left corner of the screen. Point the Wii Remote at the + icon (to zoom in) or the - icon (to zoom out).

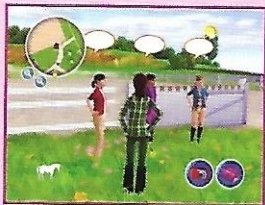
**Hint:** Represented by a light bulb, the Hint icon identifies your current objective.

**Gait:** The Gait icon shows your horse's current rate of speed. A horse can walk, trot, canter (or lope), and gallop.

**Dismount:** If you are mounted on a horse and come to a complete stop the Dismount icon will appear on screen.

**Camera:** As the adventure progresses, Natalie will earn a camera. The Camera icon only appears on-screen when you are not mounted on a horse. (The Camera is discussed later in this manual).

**Backpack:** Natalie carries a Backpack that holds various items collected throughout the adventure. (The Backpack is discussed later in this manual).



## TALKING TO PEOPLE

To progress through the **I Love Horses: Rider's Paradise** story, talk to the people marked by a yellow exclamation point. Walk toward the person with whom you wish speak. Place the cursor on the character's speech bubble by pointing at him or her with the Wii Remote then press the A Button. Some characters may

ask you to do things for them, kicking off quests. As you speak with the residents of Pine Hollow and complete quests you will earn Mementos (achievement badges).



## TOBY, YOUR HORSE

The name of your horse is Toby. He will accompany you throughout your Pine Hollow adventure. Be sure and take good care of him.

### RIDING

To ride Toby, approach him. When the Mount Icon appears (in the middle left center of the screen) point the Wii Remote at it and then press the A Button.

There are four horse gaits (or speeds at which Toby will move). These gaits are (from slowest to fastest) walking, trotting, cantering (or loping), and galloping. You can change the gait to the next or previous gait by pressing either the B Button (on the Wii Remote) or the Z Button (on the Nunchuk™). You steer Toby by moving the Control Stick (on the Nunchuk).

To dismount Toby, bring him to a full stop. Point the Wii Remote at the Dismount Icon (found in the bottom right corner of the screen) and then press the A Button.




### CUSTOMIZING

You can customize Toby's appearance (coat pattern, face markings: star, stripe, snip, or blaze, eye color, tail and mane color, and sock markings) and tack (saddle, saddle blanket, and bridle and reins). To customize Toby, approach him. When the Customize Icon appears (in the middle right center of the screen) point the Wii

Remote at it and then press the A Button. Select individual customizations in the same manner or select the Dice icon to customize your horse, randomly.



### GROOMING

When Toby is in need of grooming (cleaning, feeding, and stroking) a Needs icon  appears on screen. The Gait icon appears with a ! over it. Enter the Grooming Menu to see what your horse needs as depicted by three hearts found in the upper right corner of the screen. Each of these hearts should be filled; if any of them are empty or partially empty you will need to give Toby some attention.



Toby won't be able to gallop (the canter will be his max speed), and you'll need to groom him before he can gallop again. Keep a close eye for the Needs icon because, obviously, you won't want to enter a race with a horse that can't gallop!

You are responsible for taking care of Toby (and all foals you'll eventually be able to breed). Keep Toby clean, well fed, and show him that you care about him.



**Cleaning:** Point the Wii Remote at the Cleaning icon and then press the A Button. Select a grooming tool from the left side of the screen and drag it to the "dirty" patches on Toby's left side then release the A Button. As you clean Toby the on-screen blue heart icon fills, indicating that he's becoming clean.



**Feeding:** Point the Wii Remote at the Feeding icon and then press the A Button. To feed Toby, select a food item from the left side of the screen and drag it toward the horse's mouth. Toby will grab and eat the food. Take your time feeding the horse; you will have to wait a little bit until giving him the next piece of food. As you feed Toby the on-screen yellow heart icon fills, indicating that his hunger is subsiding. If you start running low on apples and carrots go for a ride

around Pine Hollow and collect some more! You have an infinite supply of hay (but it takes a lot of hay to feed your horse).

**JUDGE'S  
NOTE**

*You can also feed your horse sugar to fill the red heart icon. Remember, though, that sugar is very difficult to find.*



**Stroking:** Point the Wii Remote at the Stroking icon and then press the A Button. Stroke Toby to show him love. To stroke Toby, select a stroke type from the left side of the screen. While pointing your Wii Remote at Toby slowly and gently move it up and down to stroke him. As you show the horse love, the on-screen red heart icon fills.





**Awards:** Each time you win a Dressage, Show Jumping, or Cross-Country competitive event you will earn a trophy! (Competitive events are discussed later in this manual). Select the Awards Tab to view the trophies you have won.

**Skills:** Select the Skills Tab to view Natalie's Skills. Your skills increase by participating in quests and competitive events. You'll need to develop your skills in order to unlock new clothes in the Clubhouse.

To exit a Backpack Tab (or the Backpack itself), point the Wii Remote at the Arrow Icon (found in the bottom right corner of the screen) and then press the A Button.



## PINE HOLLOW

During your adventure, you'll explore the world of Pine Hollow. It's filled with many items to collect, unique places to visit, and lots of exciting activities and competitive events.

## COLLECTIBLES

**Apples and Carrots:** Collect apples and carrots to feed your horse. Feeding Toby with different types of meals makes him a more healthy horse!

**Sugar:** Instead of stroking Toby, feed him sugar to make him instantly happy!

**Quiz Answers:** Books contain the information you need to answer the game's quiz questions. After collecting books, you can search for quiz answers in the "Book of Answers" at the Library.

## PLACES

**Paddock:** If you want to compete in Dressage, Show Jumping, or Cross-Country competitive events, head over to the Paddock and talk to Lisa, Carole, or Stevie. (Competitive events are discussed later in this manual).

**Clubhouse:** Visit the Clubhouse to change your appearance (hair, eyes, and skin tone) and try on new clothes!

**Library:** Mrs. Reg's personal book collection about horses is in the Library. Visit the Library to participate in a quiz about horses. You can also read the "Book of Answers" to review any quiz answers you've found (collected) while exploring the world in, and around, Pine Hollow.

**The Ranch:** Found in the forest, the Ranch is where you'll need to go to breed new foals and care for them. When you're ready, talk to Mr. Windchaser about participating in the Championships!

## ACTIVITIES

You can participate in a lot of different activities while in, and around, Pine Hollow.

**Photography:** Grab your camera and snap pictures of your horse, friends, and Mother Nature. Rumor has it there might even be a photography contest in Pine Hollow.

**Breeding Horses:** Once you breed a foal for Alvin at the Ranch you'll be able to not only breed your own foals but, you'll be able to take care of them too.



The first thing you need to do is catch a wild horse! Explore the world and, once you've found one, place the cursor on it by pointing the Wii Remote at the horse. When you are close to him, press the A Button. A "mini-game" will start! Keep the cursor over the wild horse as long as you can and, when prompted, press the A Button.



When you have caught a wild horse, head back to Alvin and choose a mare. After the foal is born, cheer him on so that he can stand up! To do this, place the cursor over the foal by pointing your Wii Remote at it, then, move the Wii Remote to the left and right.

The foal will be very hungry! Don't hesitate to collect some food and feed it. You feed the foal the same way you feed Toby.



## COMPETITIVE EVENTS

There are three different kinds of competitive events in I Love Horses: Rider's Paradise: Dressage, Show Jumping, and Cross-Country. When you are ready to compete in an event, walk over to the paddock and talk to Lisa, Carole, or Stevie. Completing (and winning) competitive events earns trophies and increases your skills.

### JUDGE'S NOTE

*The higher levels of competition are locked until you win the lower level (and easier) contests.*



### DRESSAGE

**Dressage:** If you want to compete in a Dressage event, talk to Lisa. The goal of the Dressage competition is to earn the amount of required points by the end of the event. Points are earned by passing through the pad on the ground with the color corresponding to the gait and performing the correct gesture (as displayed on screen) with the Wii Remote.

Successfully completing the Dressage event earns you a trophy, unlocks a higher level of the Dressage competitive event, and increases your Trainer Skill. As your Trainer Skill increases you'll be able to unlock new items in the Clubhouse.



**Show Jumping:** If you want to compete in a Show Jumping event, talk to Carole. The goal of the Show Jumping competition is to jump over every obstacle, in the correct order, within the time limit.

Successfully completing the Show Jumping event earns you a trophy, unlocks a higher level of the Show Jumping competitive event, and increases your Jockey Skill. As your Jockey Skill increases you'll be able to unlock new items in the Clubhouse.



**Cross-Country:** If you want to compete in a Cross-Country event, talk to Stevie. The goal of the Cross-Country competition is to be the first rider to cross the finish line.

Successfully completing the Cross-Country event earns you a trophy, unlocks a higher level of the Dressage competitive event, and increases your Rider Skill. As

your Rider Skill increases you'll be able to unlock new items in the Clubhouse.

**Championships:** The Championships are three, top tier, competitive events. Your performance at the Championships is critical for the future of Pine Hollow! When Max thinks you're ready to participate in the Championships, head over to the Ranch and talk to Mr. Windchaser!

## PAUSE MENU AND QUITTING THE GAME

If you would like to take a break, the game can be paused by pressing the + Button. This will bring up the Pause Menu which features the following three selections:

**Continue:** Unpause the game and return to the adventure.

**Options:** Adjust the Music and Sound volume settings. To adjust the Music and Sound volume settings, point the Wii Remote at the cursor associated with either the Music Volume or Sound Volume slider bars and press and hold the A Button. Slide the Wii Remote to the left (to reduce volume) or to the right (to increase volume).

To exit Options, point the Wii Remote at the Arrow Icon (found in the bottom right corner of the screen) and then press the A Button. You will be returned to the Pause Menu.

**Quit the Game:** You will be returned to the Title Screen.

## AUTOSAVE

**I Love Horses:** Rider's Paradise features an Autosave system. Your progress is automatically saved to your user profile each time you complete a task or change your location within Pine Hollow.



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### **Special Thanks**

Paul Rinde



This image shows a full page of white paper with horizontal blue or grey ruling lines. The lines are evenly spaced and run across the width of the page, leaving small margins at the top and bottom. There is no handwriting or printed text on the page.

Get the latest info on Destineer's website!

<http://www.destineergames.com>

### Synchronizing additional Wii Remotes.

**Resynchronize your additional controllers.** To do this, make sure you are in the game and have a good set of batteries in the Wii Remote you would like to sync up.



1. Open the SD Card Slot cover on the front of the Wii console and locate the red SYNC button.

2. Remove the battery cover on the back of the Wii Remote you want to sync up, and locate the red SYNC button there.

3. Press and release the SYNC button on the Wii console, then press and release the SYNC button the back of the Wii Remote you are syncing.

4. When the player LEDs stop blinking, the LED that remains lit indicates the player number. If the lights blink but none of them stay steady, restart your Wii and try the process again.

### Destineer Technical Support

For questions about this game, call the technical support desk, M-F (except holidays), 10 a.m. to 6 p.m. CST (Central Standard Time).

**Telephone #: 763-231-8055**

**email: [support@destineergames.com](mailto:support@destineergames.com)**

Please call during the technical support hours. Technical support is for North America only.

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If you have concerns about this product, please inquire at our customer consultation center. Please include your name, address, and telephone number.

**Destineer Customer Service**  
10900 Wayzata Blvd, Suite 800  
Minnetonka, MN 55305

### Manufacturing

The planning, production, and preparation of this product is done with great care, but as the contents are very sophisticated, it is possible for problems to arise. In the event that a malfunction should occur, please contact our consultation center.

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